

MEDICAL ASPECTS OF JAVELIN THROWING

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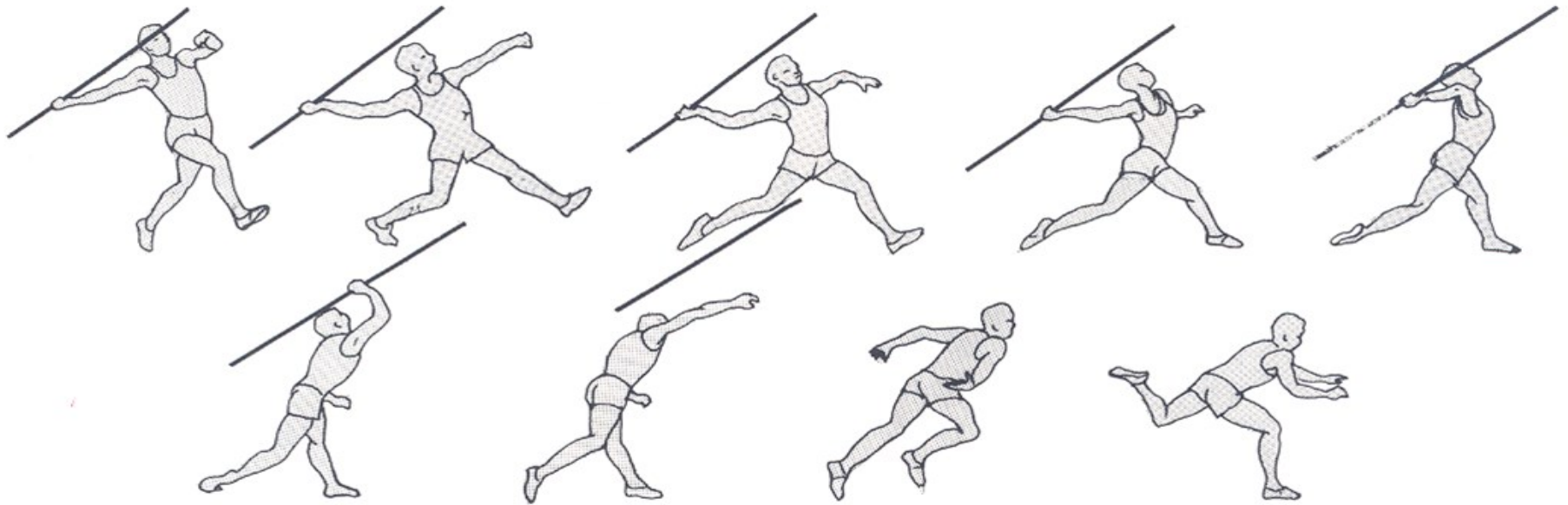
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JAVELIN THROWING

RUNNING

CROSS-STEPS

THROWING



VERY RAPID MOVEMENT CHAIN OF BODY AND EXTREMITIES

SUPPORTING LEG

- High axial loading: HIP, knee, ankle
- Thigh muscles can operate as shock absorber
- Going over instead of total stop decreases stress
- Foot stright ahead is important



POSSIBLE INJURIES OF SUPPORTING LEG

- Bone stress injuries in joint areas
- Local bone necrosis in joint areas
- Bone fractures rare
- Joint distortions if foot not straight ahead
- Osteoarthritis (hip) in older age



BACK LEG

- First rapid and large abduction of hip
- Strong and rapid rotation of hip to hyperextension
- Thigh muscles important in shock absorption – exentric work



POSSIBLE INJURIES OF BACK LEG

- Distorsion of hip: labrum injuries, ligament injuries rare
- Stretch/avulsion injuries of thigh muscles (adductors)
- Distorsion injuries of knee and ankle
- Osteoarthritis in older age



BODY AND BACK

- Body strongly bent sideways and backwards
- Body rotation varies
- With the body rotation load in back part of spine increases
- Spine supporting muscles important to protect the back part of spine



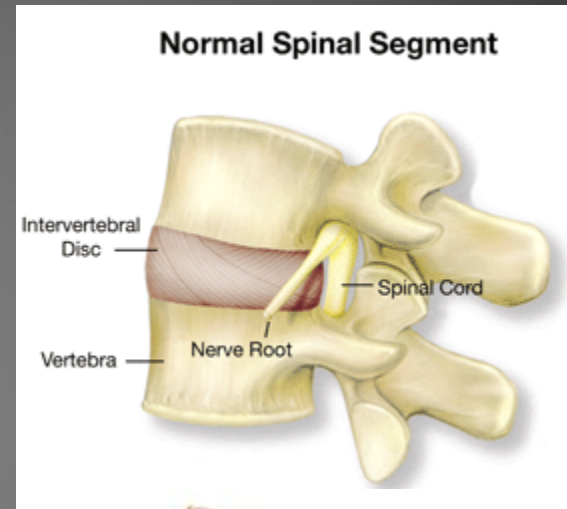
BODY AND BACK

- First body is bent sideways
- With rapid rotation bending turns backwards
- It causes heavy stress to back part of spine and tension stress for abdominal muscles
- **Evenly distributed** rotation and bending of spine is important
- Supporting muscles are important



POSSIBLE INJURIES OF SPINE

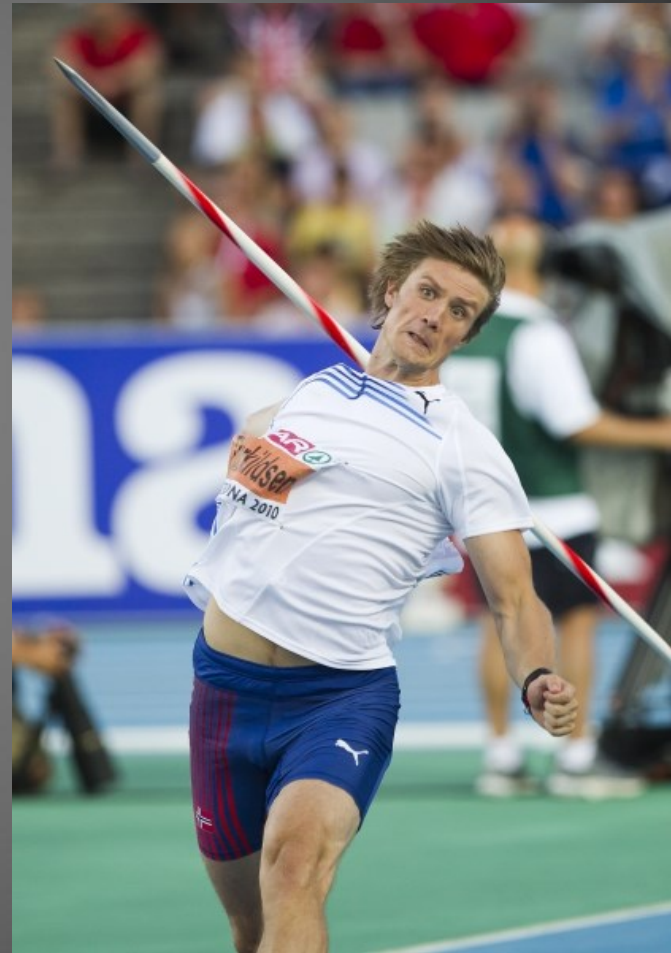
- Stress injury of bone in the back part of spine
- Fracture of the back part of spine
- Spondylosis of spine (degenerative changes) in older ages



spondylosis

EXTENSION OF BODY AND BACK

- Important part of throwing
- Body is coming back close to neutral position
- Body muscles regulate movement
- Injury risk is quite small



THROWING ARM

- First arm maximally rotated outwards in shoulder
- Repeating this rotation, structures in front of joint are stretched
- ROM increases
- Impingement causing pain develops back part of joint

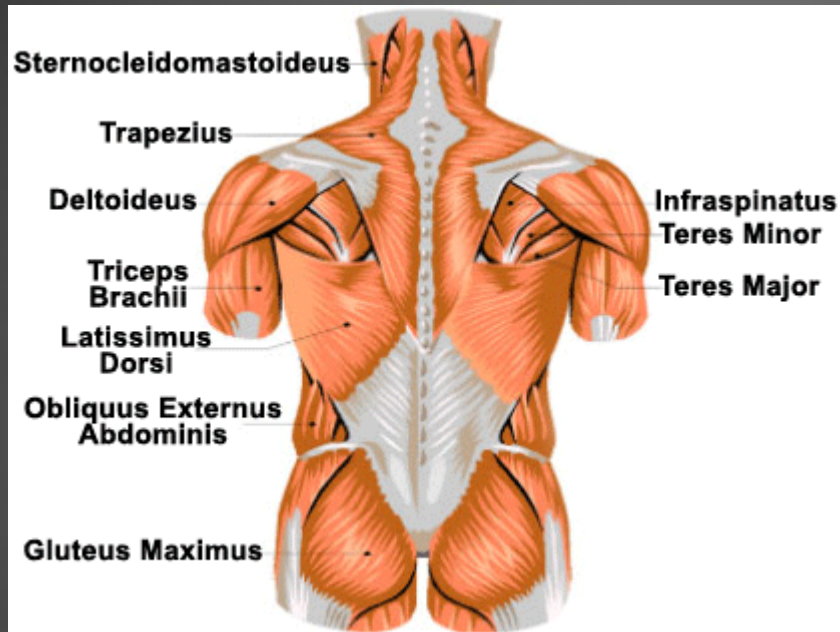


THROWING ARM

- Path of hand varies during stroke phase
- Path of hand close to head seems to be better
- Effector muscles need support of efficient front structures



STOPPING OF THROWING ARM



Infraspinatus
Teres minor and major
Latissimus dorsi
Back part of deltoideus



Hand velocity
Up to 100 km/h

POSSIBLE INJURIES OF SHOULDER

- Instability of joint forwards
- Luxation rare
- Internal impingement in back site of joint
- Stretching injuries of outwards rotator tendons - painful
- Injury and scarring of back joint capsul – limited ROM and pain



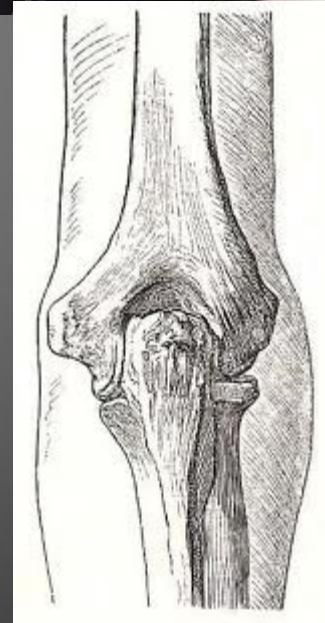
ELBOW OF THROWING ARM

- Stroke close to head
- Movement in elbow more physiological (hinge joint)
- Stress in elbow less
- Risk of injury less



ELBOW OF THROWING ARM

- Stroke far from head
- Forearm twists into valgus
- High stress on inner site of elbow
- Olecranon bone hits against inner edge of olecranon fossa: impingement



POSSIBLE INJURIES OF ELBOW

- Ligament strain on inner site of joint
- Ligament rupture on inner site: instability
- Painful impingement in back of elbow: osteophytes and limited extension
- Osteoarthrosis in older ages



HOW TO PREVENT PAINFUL
PROBLEMS AND INJURIES?

IS IT POSSIBLE?

TWO DIFFERENT TARGET BUT SAME DOING!

**OPTIMAL MOVEMENT CHAIN IN JAVELIN THROWING
BRINGS BEST RESULT: LONGEST THROW**

**OPTIMAL MOVEMENT CHAIN IN JAVELIN THROWING
MINIMIZES RISK OF INJURIES**

HOW TO GET OPTIMAL MOVEMENT CHAIN?

WHICH IS OPTIMAL MOVEMENT CHAIN IN JAVELIN THROW?

- On the base of video about longest throws we can evaluate approximately optimal movement chain
- On the base of video about bad throws we can evaluate which probably does not belong to optimal movement chain



MUSCLE GENERATES KINEMATIC ENERGY

IT IS USED FOR:

- Accelerating movements
- Balancing action of effectors
- Attenuating movements of body and hits of foreign objects

CONTROL OF JAVELIN THROW

- Rapid javelin throw is controlled automatically by brain
- Restoring automatic control program needs plenty of repetitions
- Repetition of bad throws stores bad automatic program in brain: optimal movement chain is difficult to carry out



PAIN AND THROWING CONTROL

- Painful state disturbs throw control: performance is bad
- It is better to avoid throwing with pain for preventing bad automatic control program storing
- Painful throwing inhibites healing of injury and involves risk of new injury



VICIOUS CIRCLE

DECREASED CONTROL



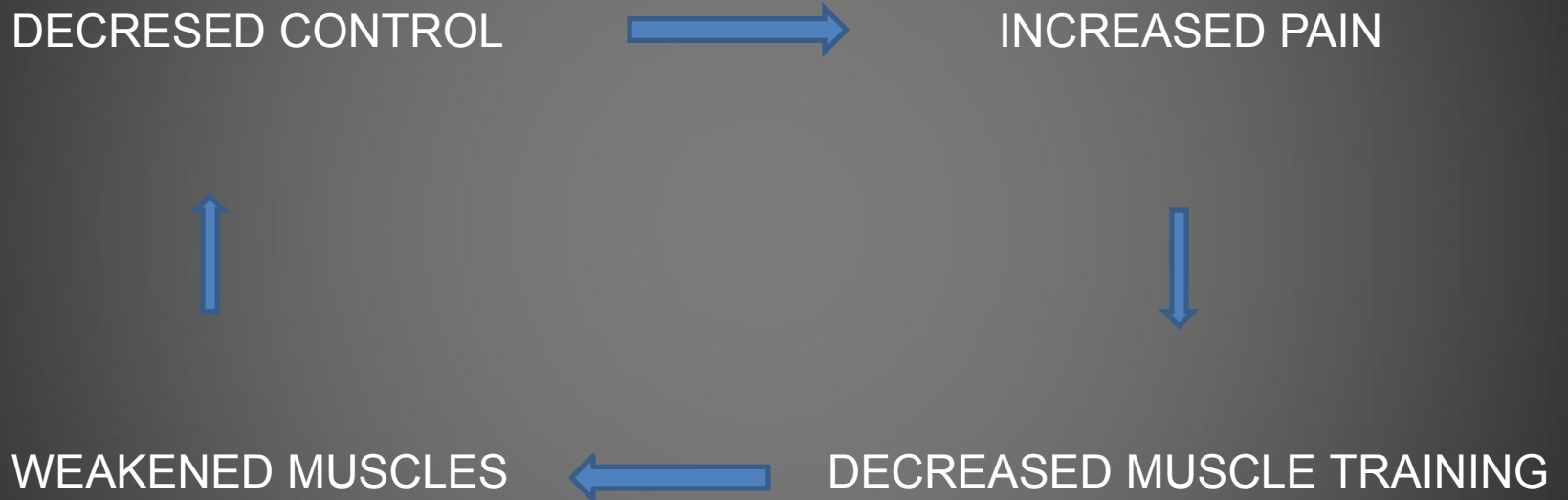
INCREASED PAIN



WEAKENED MUSCLES



DECREASED MUSCLE TRAINING



COOPERATION OF SHOULDER MUSCLES

- Optimal movement chain is result of over 20 muscles cooperation
- Correct muscle balance between all muscles is needed to avoid bad throws
- Muscles cannot be tired
- No muscle can be weak



MUSCLE BALANCE – WEIGHT TRAINING

- Majority of power training is one-sided
- Target is to increase power of effector muscles
- Result is muscle imbalance



MUSCLE IMBALANCE AND THROWING

- Throwing with lesser power, optimal movement chain is possible
- With higher power, weak muscle does not clear: optimal movement chain is lost
- result is bad and injury risk is high



HOW TO GET RIGHT MUSCLE BALANCE

- Power training diverse
- However power performance specific to javelin throwing is needed
- Shot throwing, for instance, is specific
- But, shot throwing does not grow stopping force



MUSCLE GENERATES KINEMATIC ENERGY

IT IS USED FOR:

- Accelerating movements
- Balancing action of effector
- Attenuating movements of body and hits of foreign objects

IN JAVELING THROWING

- Target is high velocity of javelin
- First movements are accelerated
- At the end of throw, velocity is attenuated and movement is stopped



SHOCK ABSORBERS

- Stop rotation of body
- Stop whole movement of thrower – supporting leg
- Stop swing of upper extremity



ATTENUATING WORK OF MUSCLE

- Muscle is contracting and stretching during same time
- It is called exentric muscle contraction
- This is fine cooperation between muscles and nervous system
- Optimal attenuating function needs exentric training
- Optimal attenuating function needs strong enough muscles

IF ATTENUATION OF MOVEMENT FAILS

- Movement is going on
- Kinematic energy affects supporting structures of body

Results are:

- Painful states in supportive tissues
- Stress injuries in supportive tissues
- Ruptures and fractures in supportive tissues

WHY ATTENUATION WORK FAILS?

- Training focuses too much to effector muscles
– common error
- Shock absorber muscles are too weak
- Shock absorber muscles are tired
- Attenuating function is trained to little: both
excentric and concentric training are needed
- Painful state in shock absorber inhibits power
increase of attenuating muscles

VICIOUS CIRCLE

DECREASED ATTENUATION



INCREASED PAIN



DECREASED MUSCLE TRAINING



WEAKENED MUSCLES



SIGNIFICANCE OF RESULTED INJURIES

- Some injuries can be treated non-operatively
- Some injuries need operative treatment
- Some injuries can not be treated effectively enough to continue competing javeling throwing
- Some injuries cause permanent trouble
- Some injuries cause troubles in older age

BODY ROTATION TRAINING

CONCENTRIC

EXCENTRIC



LEG EXENTRIC TRAINING

ADDUCTORS



GROIN AND ABDOMEN



SUPPORTING LEG TRAINING



ARM STOPPER TRAINING

concentric



ARM STOPPER TRAINING

exentric



Braking with one arm

EVEN BENDING OF SPINE



TANKS A LOT !

JAVELIN THROWING, HOWEVER, HAS A PRICE